



Irondequoit’s centrally located Town Campus boasts a landmark Town Hall and the Pioneer Museum House. The campus’ park-like setting, grand front lawn and gazebo make it a natural gathering space for residents and community events. Undeveloped property and the possible relocation of the Town’s Department of Public Works (DPW) facilities present significant opportunities to expand the campus’ ability to meet future town facilities needs.

Careful, creative expansion of the Town Hall Campus would create synergy among residents and various community activities. This concept demonstrates the site’s ability to accommodate potential future community facilities in a way that maintains critical campus assets, maximizes existing infrastructure and establishes a focal point for community activity and interaction.

Key Concept Elements

- Incorporates compact design that utilizes existing infrastructure (e.g. parking), creates an intimate, walkable campus and allows for future development of passive/active recreation resources.
- Allows phased development of individual components, but provides for a long-term, functional layout and efficient use of the property.
- Establishes pedestrian connections, linking facilities, parking and adjacent neighborhoods.
- Creates simple vehicular circulation that maximizes conflicts between pedestrians and motorists.
- Locates future buildings and parking areas to ensure convenient access and accommodate peak usage.
- Enhances park-like setting and community gathering spaces by locating future buildings away from the site’s expansive front and side lawns.
- Defines entrances, edges and internal spaces through the use of street trees, landscaping, gardens and vegetative buffers.
- Maintains the Town Hall as the primary focus, especially from Titus Avenue.



In considering how the Town could create a more cohesive Town Hall campus, there is a compelling scenario, albeit more long-term, which would involve the relocation of the Police Station and Town Court facility.

Given the Police Station and Town Court facility's current required system upgrades and the fact that it is nearing the end of its building life cycle, the facility will likely require more significant (costly) repairs over time. At some point, the Town may need to conduct a cost-benefit analysis to determine whether the existing building should be rehabilitated or a new space should be developed to house these services.

Concept B examines a potential campus design if the Police and Station and Town Court facility were relocated off Town Hall property. This conceptual campus plan mirrors many of the same amenities and design strategies utilized in the previous concept.

Key Concept Elements

Similar to the other conceptual design, Concept B proposes a compact design to create a walkable campus that accommodates safe and efficient pedestrian and vehicular connections. The design maintains Town Hall as the primary focal point and enhances the campus' park-like setting. However, this concept features additional key elements:

- A more prominent park-like setting along Kings Highway, including street trees and open areas for informal gathering and a playground space.
- Structures are located in a more compact design and include safer pedestrian connections.
- Dedicated drop-off areas are located off of primary roadways.
- Additional open space is created for active/passive recreational opportunities.
- Less impervious surfaces (roofs and pavement) would be needed since there would be fewer buildings and parking areas located on the site.
- Access to the campus from Kings Highway is aligned with adjacent roadways to minimize conflict points for pedestrians and vehicles.
- Traffic and motorist/pedestrian safety concerns associated with patrol car access would be eliminated in this scenario.